

CHARACTER NAME: Kaav

PLAYER: Kristine Chester

SPECIES: Gand

GENDER: ?

HEIGHT: 5'0"

HAIR: None

EYES: Compound, Yellow

AGE: 26

BUILD: Dumpy

NOTABLE FEATURES: Purple Carapace



CAREER: Technician

SPECIALIZATIONS: Droid Tech

WOUNDS

12	12
THRESHOLD	CURRENT

STRAIN

13	13
THRESHOLD	CURRENT

CRITICALS

--

CONFLICT

--

MORALITY

--

TOTAL DUTY

--

SOAK VALUE

3

DEFENSE

0	0
RANGED	MELEE

FORCE POOL

-	-
COMMITTED	AVAILABLE

ENCUMBRANCE

10	7
THRESHOLD	CURRENT

STATUS EFFECTS

STAGGERED ☐

IMMOBILIZED ☐

DISORIENTED ☐

CONTRIBUTION

--

TOTAL OBLIGATION

20

CHARACTERISTICS

2	3	4	2	3	1	-
BRAWN	AGILITY	INTELLECT	CUNNING	WILLPOWER	PRESENCE	FORCE RANK

GENERAL SKILLS	CAREER?		RANK
Astrogation (Int)	●	◆◆◆◆	⟶⟶⟶⟶
Athletics (Br)		◆◆	⟶⟶⟶⟶
Charm (Pr)		◆	⟶⟶⟶⟶
Coercion (Will)		◆◆◆	⟶⟶⟶⟶
Computers (Int)	●	◆◆	⟶⟶⟶⟶
Cool (Pr)	●	◆	⟶⟶⟶⟶
Coordination (Ag)	●	◆◆◆	⟶⟶⟶⟶
Deception (Cun)		◆◆	⟶⟶⟶⟶
Discipline (Will)	●	◆	⟶⟶⟶⟶
Leadership (Pr)	●	◆	⟶⟶⟶⟶
Mechanics (Int)	●	◆◆	⟶⟶⟶⟶
Medicine (Int)		◆◆◆◆	⟶⟶⟶⟶
Negotiation (Pr)		◆	⟶⟶⟶⟶
Perception (Cun)	●	◆◆	⟶⟶⟶⟶
Piloting—Planetary (Ag)	●	◆◆	⟶⟶⟶⟶
Piloting—Space (Ag)		◆◆◆	⟶⟶⟶⟶
Resilience (Br)		◆◆	⟶⟶⟶⟶
Skulduggery (Cun)		◆◆	⟶⟶⟶⟶
Stealth (Ag)		◆◆◆	⟶⟶⟶⟶
Streetwise (Cun)		◆◆	⟶⟶⟶⟶
Survival (Cun)		◆◆	⟶⟶⟶⟶
Vigilance (Will)		◆◆◆	⟶⟶⟶⟶

COMBAT SKILLS	CAREER?		RANK
Brawl (Br)		◆◆	⟶⟶⟶⟶
Gunnery (Ag)		◆◆◆	⟶⟶⟶⟶
Lightsaber Brawn			⟶⟶⟶⟶
Melee (Br)		◆◆	⟶⟶⟶⟶
Ranged - Light (Ag)		◆◆◆	⟶⟶⟶⟶
Ranged - Heavy (Ag)		◆◆◆	⟶⟶⟶⟶

KNOWLEDGE SKILLS	CAREER?		RANK
Core Worlds (Int)		◆◆◆◆	⟶⟶⟶⟶
Education (Int)		◆◆◆◆	⟶⟶⟶⟶
Lore (Int)		◆◆◆◆	⟶⟶⟶⟶
Outer Rim (Int)	●	◆◆◆◆	⟶⟶⟶⟶
Underworld (Int)		◆◆◆◆	⟶⟶⟶⟶
Warfare (Int)		◆◆◆◆	⟶⟶⟶⟶
Xenology (Int)		◆◆◆◆	⟶⟶⟶⟶
Brawn			⟶⟶⟶⟶
Brawn			⟶⟶⟶⟶

CUSTOM SKILLS	CAREER?		RANK
Brawn			⟶⟶⟶⟶
Brawn			⟶⟶⟶⟶
Brawn			⟶⟶⟶⟶
Brawn			⟶⟶⟶⟶

WEAPON	SKILL	DAMAGE	RANGE	CRIT	SPECIAL
Tenloss IDX-9 Ion Stunner	Ranged [Light]	7	Medium	0	Ion; Stun Damage
Fusion Cutter	Melee	5	Engaged	3	Breach I; Breach III; Sunder; Vicious III

0

TOTAL XP

CHARACTER SHEET

0

AVAILABLE XP

ARMOR

1	0	0	2	1
SOAK	MELEE DEF	RANGED DEF	ENCUM	HP

ARMOR TYPE: Mechanics' Coveralls
 MAKE/MODEL: Pioneer Armor
 SPECIAL: Enc. TH +3

CONDITION	
<input type="checkbox"/>	MINOR
<input type="checkbox"/>	MODERATE
<input type="checkbox"/>	MAJOR

ATTACHMENTS

NAME	HARD POINT REQ	BASE MODIFIERS	MODIFICATIONS

WEAPONS

7	0	1	2
DAMAGE	CRIT	ENCUM	HP

WEAPON TYPE: Tenloss IDX-9 Ion Stunner | RANGE: Medium
 MAKE/MODEL: Tenloss IDX-9 Ion Stunner | SKILL: Ranged [Light]
 SPECIAL: Ion; Stun Damage

CONDITION	
<input type="checkbox"/>	MINOR
<input type="checkbox"/>	MODERATE
<input type="checkbox"/>	MAJOR

ATTACHMENTS

NAME	HARD POINT REQ	BASE MODIFIERS	MODIFICATIONS

5	3	2	0
DAMAGE	CRIT	ENCUM	HP

WEAPON TYPE: Fusion Cutter | RANGE: Engaged
 MAKE/MODEL: Fusion Cutter | SKILL: Melee
 SPECIAL: Breach I; Breach III; Sunder; Vicious III

CONDITION	
<input type="checkbox"/>	MINOR
<input type="checkbox"/>	MODERATE
<input type="checkbox"/>	MAJOR

ATTACHMENTS

NAME	HARD POINT REQ	BASE MODIFIERS	MODIFICATIONS

DAMAGE	CRIT	ENCUM	HP

WEAPON TYPE: | RANGE: |
 MAKE/MODEL: | SKILL: |
 SPECIAL: |

CONDITION	
<input type="checkbox"/>	MINOR
<input type="checkbox"/>	MODERATE
<input type="checkbox"/>	MAJOR

ATTACHMENTS

NAME	HARD POINT REQ	BASE MODIFIERS	MODIFICATIONS

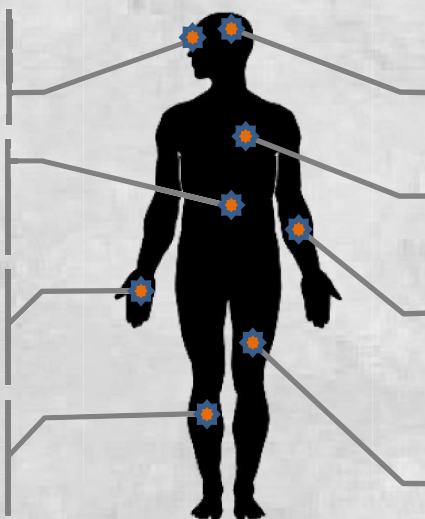
CYBERNETICS

MAKE/MODEL:	
BONUS:	
FUNCTIONAL	NON-FUNCTIONAL

MAKE/MODEL:	
BONUS:	
FUNCTIONAL	NON-FUNCTIONAL

MAKE/MODEL:	
BONUS:	
FUNCTIONAL	NON-FUNCTIONAL

MAKE/MODEL:	
BONUS:	
FUNCTIONAL	NON-FUNCTIONAL



MAKE/MODEL:	
BONUS:	
FUNCTIONAL	NON-FUNCTIONAL

MAKE/MODEL:	
BONUS:	
FUNCTIONAL	NON-FUNCTIONAL

MAKE/MODEL:	
BONUS:	
FUNCTIONAL	NON-FUNCTIONAL

MAKE/MODEL:	
BONUS:	
FUNCTIONAL	NON-FUNCTIONAL

